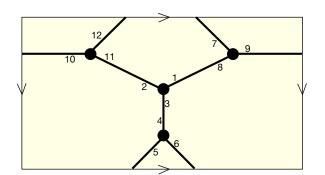
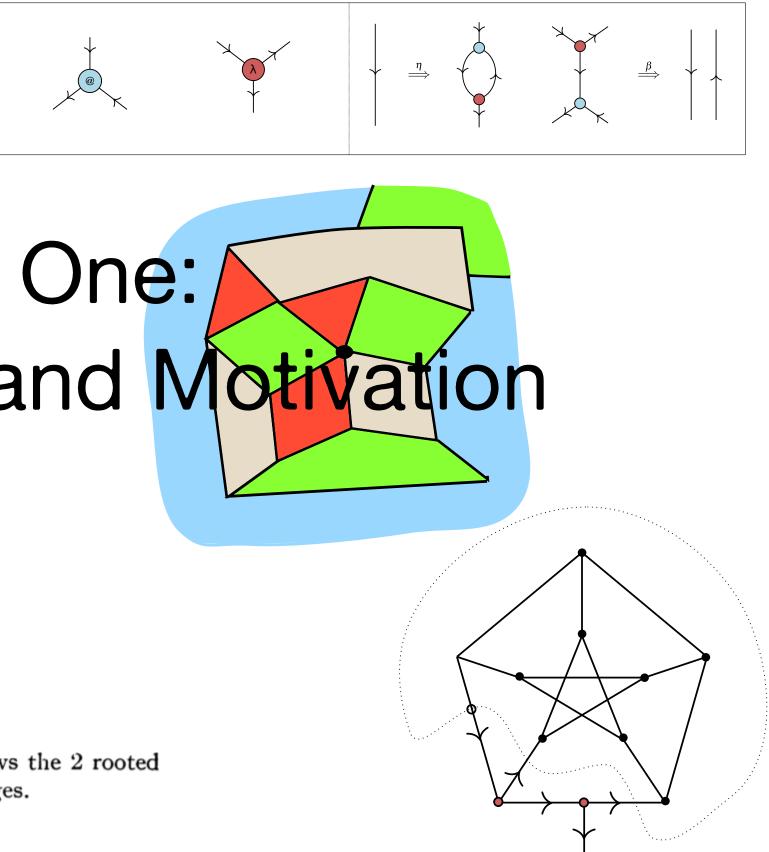


Noam Zeilberger School of Computer Science University of Birmingham

**LICS 2018** 9 July Oxford, UK





## Part One: Background and Motivation

(5.1) The number  $a_n$  of rooted maps with n edges is

$$\frac{2(2n)!\,3^n}{n!\,(n+2)!}.$$

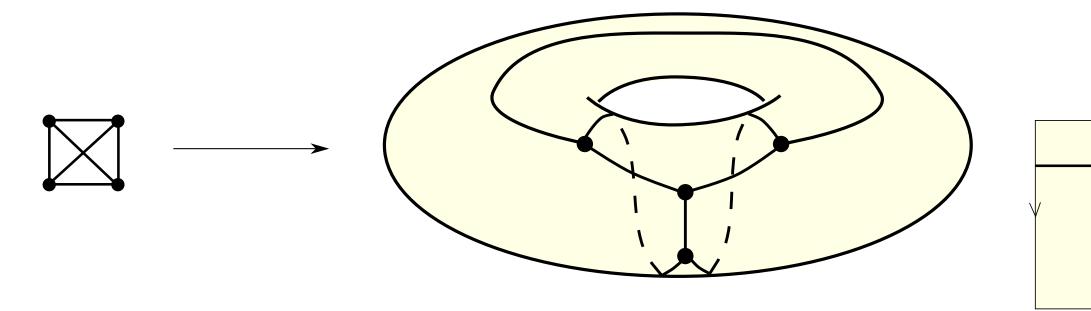
We write

$$A(x) = \sum_{n=1}^{\infty} a_n x^n.$$

Thus  $A(x) = 2x + 9x^2 + 54x^3 + 378x^4 + ...$  Figure 2 shows the 2 rooted maps with 1 edge, and Figure 3 the 9 rooted maps with 2 edges.

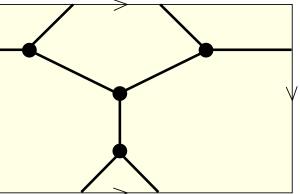
## **Topological definition**

map = 2-cell embedding of a graph into a surface<sup>\*</sup>



considered up to deformation of the underlying surface.

\*All surfaces are assumed to be connected and oriented throughout this talk

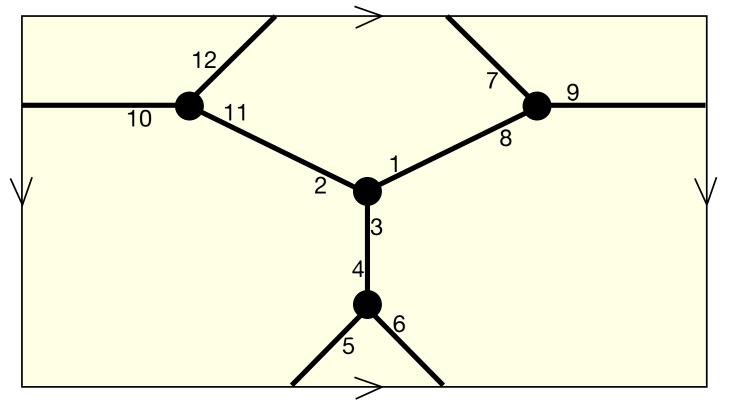


## Algebraic definition

map = transitive permutation representation of the group

$$\mathsf{G=}~\langle v,e,f\mid e^{2}=vef=1\rangle$$

considered up to G-equivariant isomorphism.



$$v = (1 \ 2 \ 3)(4 \ 5 \ 6)(7)$$
  
 $e = (1 \ 8)(2 \ 11)(3 \ 4)(7)$   
 $f = (1 \ 7 \ 5 \ 11)(2 \ 10 \ 8)$ 

Note: can compute genus from Euler characteristic

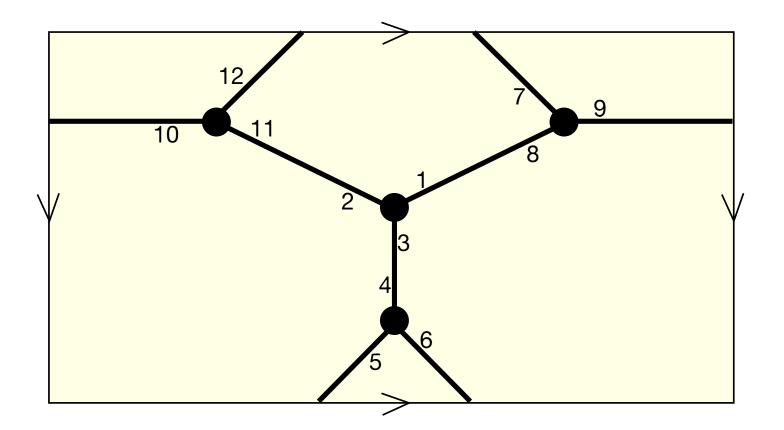
$$c(v) - c(e) + c($$

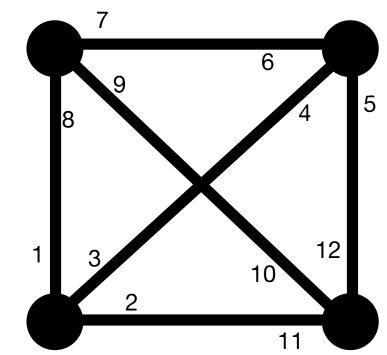
## (f) = 2 - 2g

# $8 9)(10 11 12) \\(5 12)(6 7)(9 10) \\8 3 6 9 12 4)$

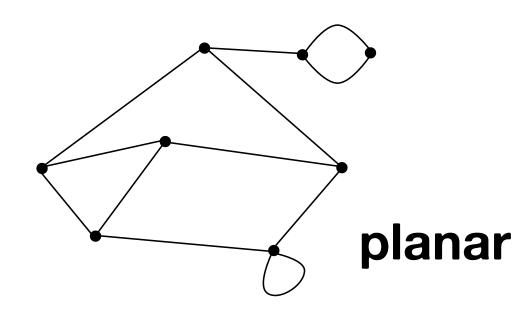
## **Combinatorial definition**

**map** = connected graph + cyclic ordering of the half-edges around each vertex (say, as given by a planar drawing with "virtual crossings").

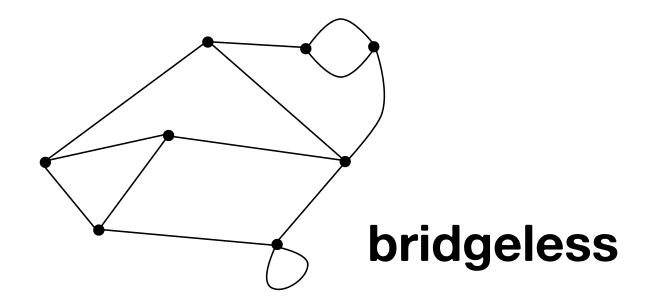


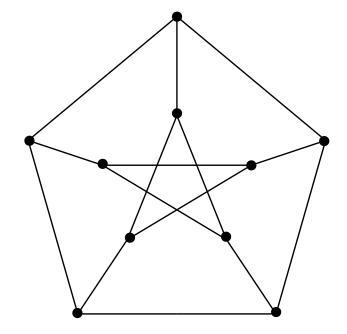


## Some special kinds of maps



**3-valent** 

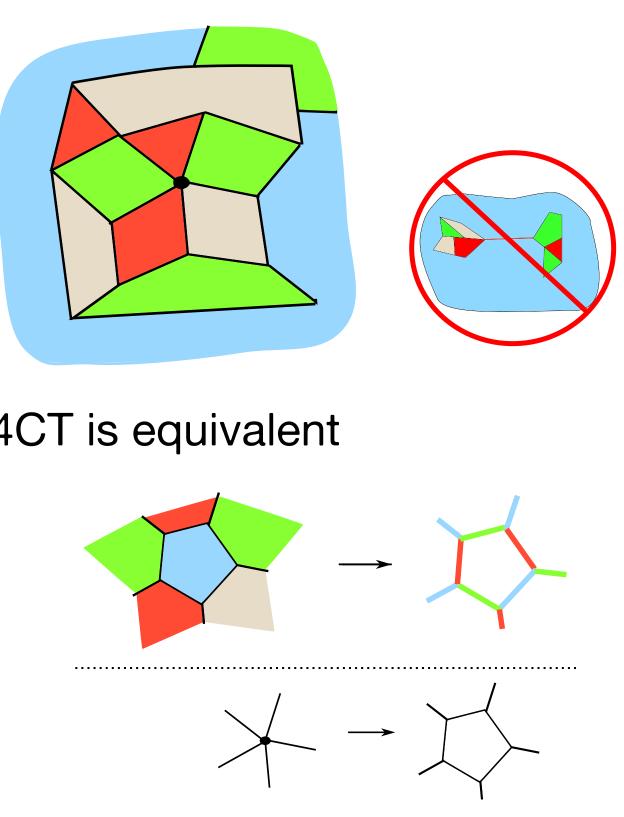




## Four Colour Theorem

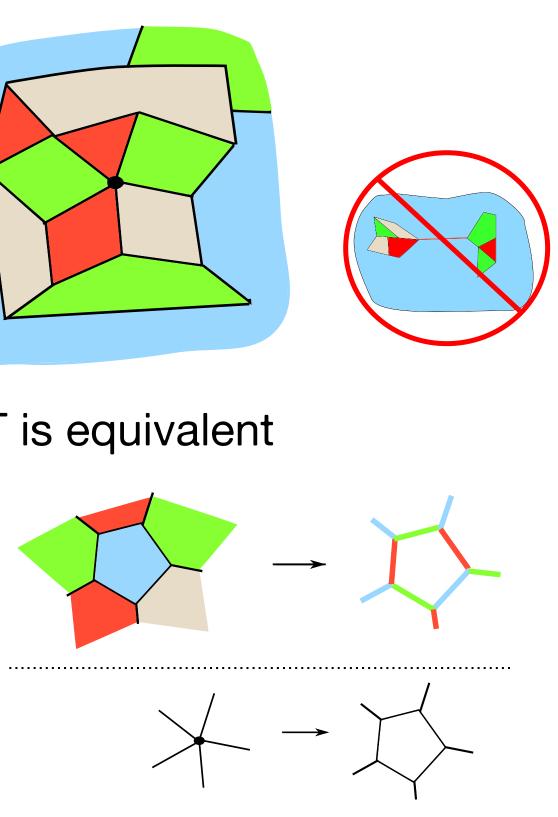
The 4CT is a statement about maps.

every bridgeless planar map has a proper face 4-coloring



By a well-known reduction (Tait 1880), 4CT is equivalent to a statement about 3-valent maps

every bridgeless planar 3-valent map has a proper edge 3-coloring



## Map enumeration

From time to time in a graph-theoretical career one's thoughts turn to the Four Colour Problem. It occurred to me once that it might be possible to get results of interest in the theory of map-colourings without actually solving the Problem. For example, it might be possible to find the average number of colourings on vertices, for planar triangulations of a given size.

One would determine the number of triangulations of 2n faces, and then the number of 4-coloured triangulations of 2n faces. Then one would divide the second number by the first to get the required average. I gathered that this sort of retreat from a difficult problem to a related average was not unknown in other branches of Mathematics, and that it was particularly common in Number Theory.

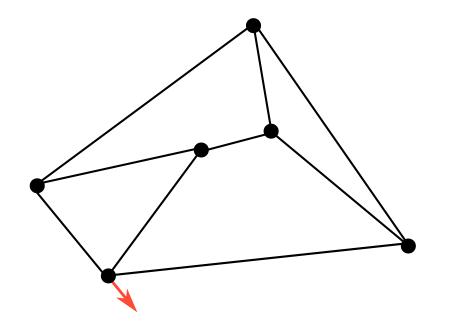
## W. T. Tutte, Graph Theory as I Have Known It

## Map enumeration

## Tutte wrote a pioneering series of papers (1962-1969)

- W. T. Tutte (1962), A census of planar triangulations. Canadian Journal of Mathematics 14:21–38
- W. T. Tutte (1962), A census of Hamiltonian polygons. Can. J. Math. 14:402–417
- W. T. Tutte (1962), A census of slicings. Can. J. Math. 14:708–722
- W. T. Tutte (1963), A census of planar maps. Can. J. Math. 15:249-271
- W. T. Tutte (1968), On the enumeration of planar maps. Bulletin of the American Mathematical Society 74:64–74
- W. T. Tutte (1969), On the enumeration of four-colored maps. SIAM Journal on Applied Mathematics 17:454–460

## One of his insights was to consider **rooted** maps



Key property: rooted maps have no non-trivial automorphisms

### family of rooted maps

### family of lambda terms

trivalent maps (genus g $\geq$ 0)

linear terms

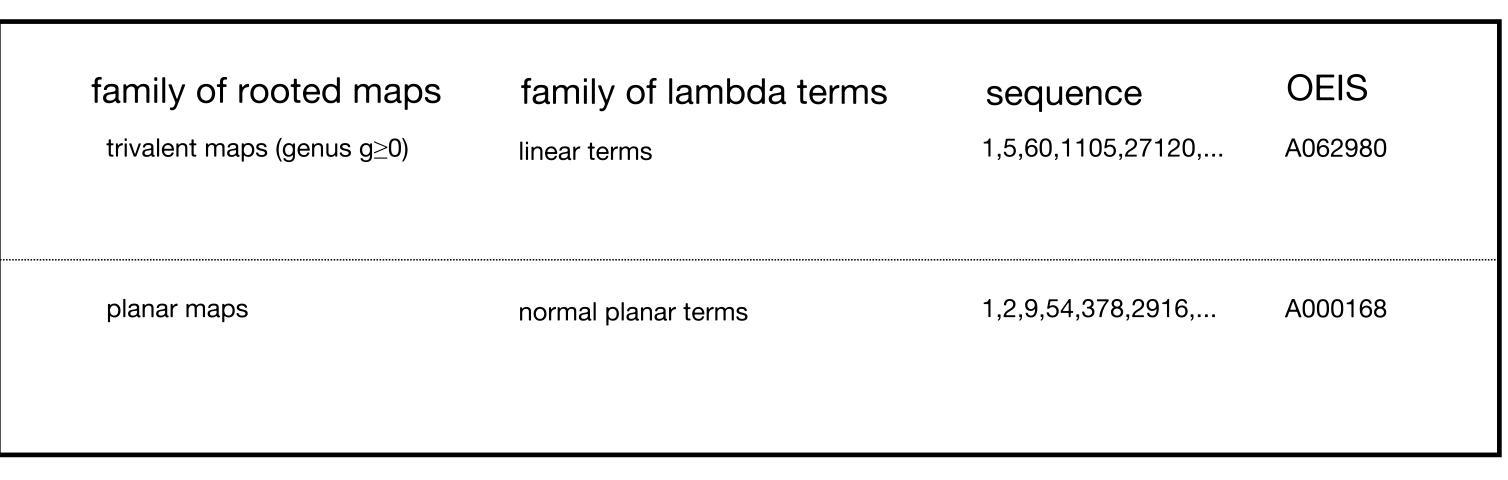
sequence

1,5,60,1105,27120,...

1. O. Bodini, D. Gardy, A. Jacquot (2013), Asymptotics and random sampling for BCI and BCK lambda terms, TCS 502: 227-238

OEIS = Online Encyclopedia of Integer Sequences (oeis.org)

## OEIS 20,... A062980



1. O. Bodini, D. Gardy, A. Jacquot (2013), Asymptotics and random sampling for BCI and BCK lambda terms, TCS 502: 227-238 2. Z, A. Giorgetti (2015), A correspondence between rooted planar maps and normal planar lambda terms, LMCS 11(3:22): 1-39

OEIS = Online Encyclopedia of Integer Sequences (oeis.org)

family of rooted maps	family of lambda terms	sequence	OEIS
trivalent maps (genus g≥0)	linear terms	1,5,60,1105,27120,	A062980
planar trivalent maps	planar terms	1,4,32,336,4096,	A002005
bridgeless trivalent maps	unitless linear terms	1,2,20,352,8624,	A267827
bridgeless planar trivalent maps	unitless planar terms	1,1,4,24,176,1456,	A000309
maps (genus g≥0)	normal linear terms (mod ~)	1,2,10,74,706,8162,	A000698
planar maps	normal planar terms	1,2,9,54,378,2916,	A000168
bridgeless maps	normal unitless linear terms (mod ~)	1,1,4,27,248,2830,	A000699
bridgeless planar maps	normal unitless planar terms	1,1,3,13,68,399,	A000260

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## (conceptual background for LICS paper)

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## Representing terms as graphs (an idea from the folklore)

x(λz.yz

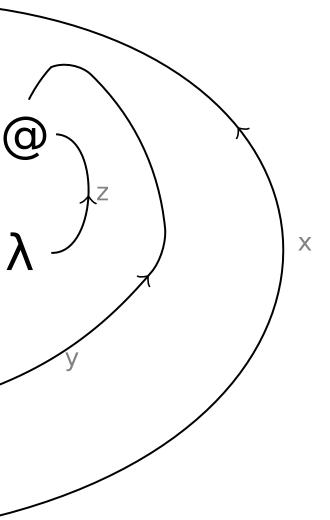
Represent a term as a "tree with pointers", with lambda nodes pointing to the occurrences of the corresponding bound variable (or conversely).

This old idea is especially natural for linear terms.

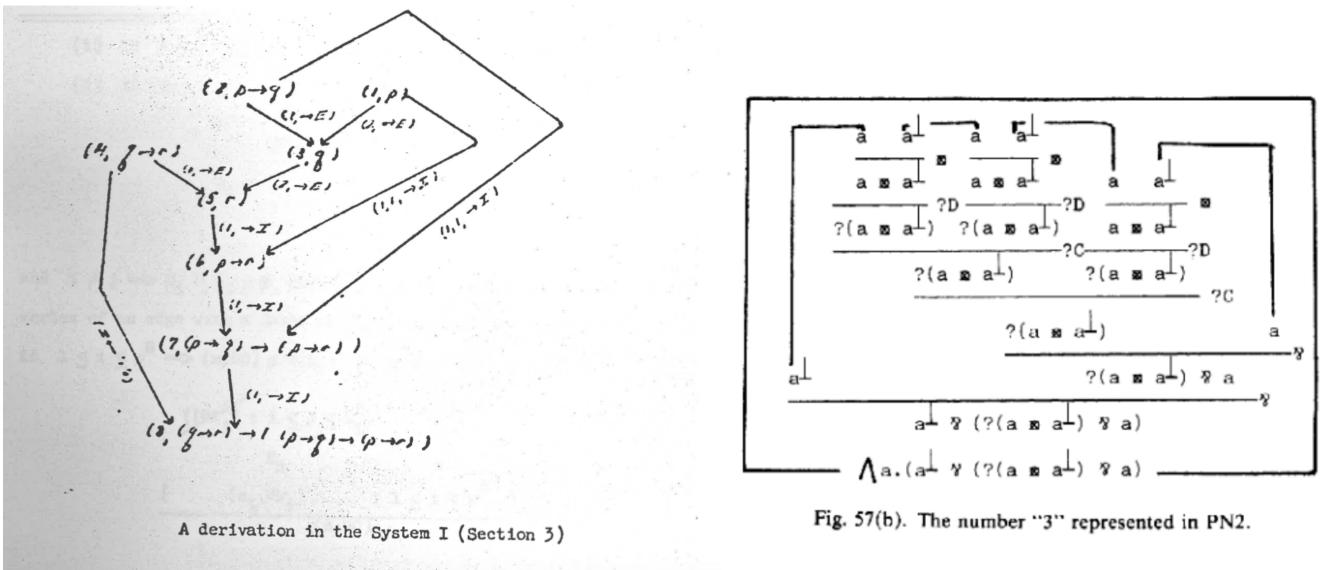
 $\lambda x . \lambda y . x (\lambda z . y z)$ 

(ຒ

λу.х(λz.yz) Ҳ



## Representing proofs as graphs (a closely related idea)



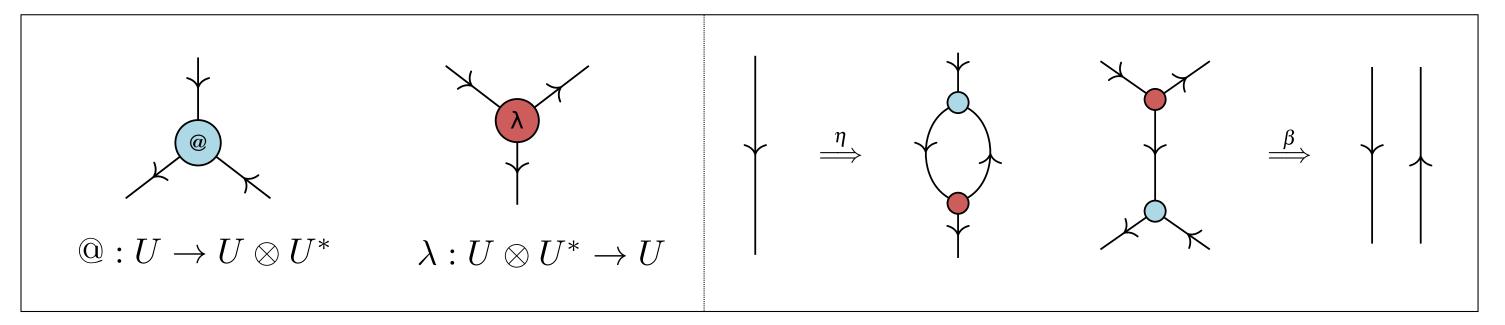
R. Statman (1974), Structural Complexity of Proofs, PhD Thesis, Stanford University J.-Y. Girard (1987), Linear Logic, Theoretical Computer Science

## $\lambda$ -graphs as string diagrams

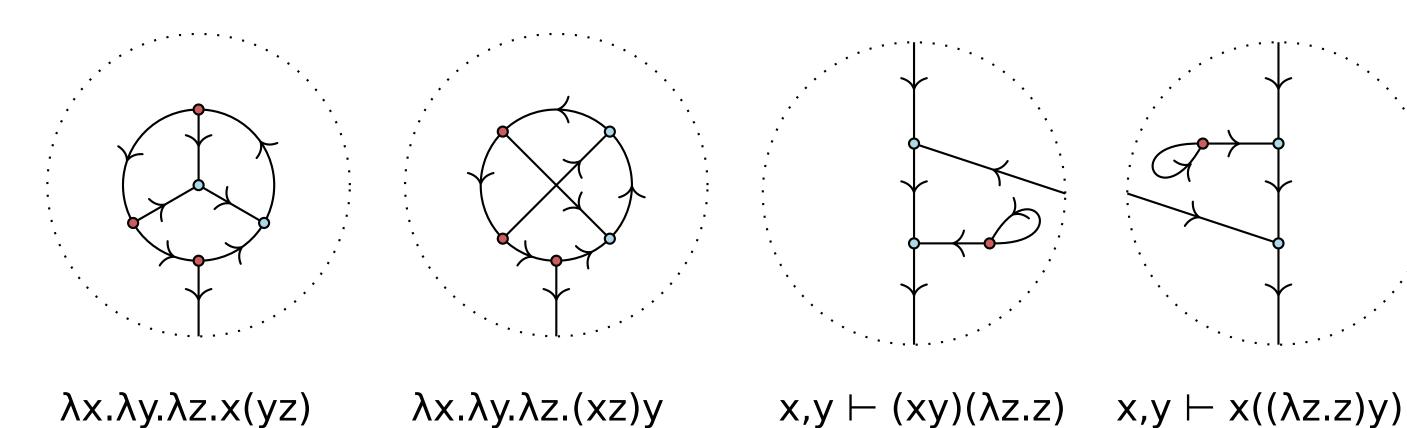
Idea (after D. Scott): a linear lambda term may be interpreted as an endomorphism of a reflexive object in a symmetric monoidal closed (bi)category.

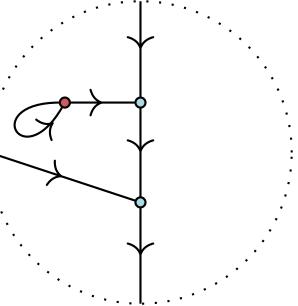
$$U \xrightarrow{@} U \multimap U$$

By interpreting this morphism in the graphical language of compact closed (bi)categories, we obtain the traditional diagram associated to the linear lambda term.

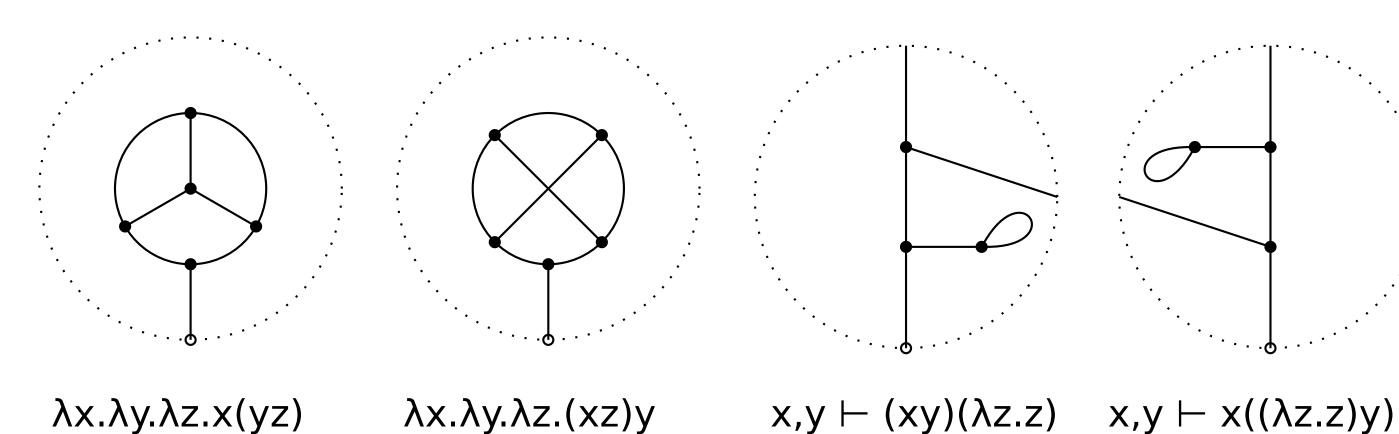


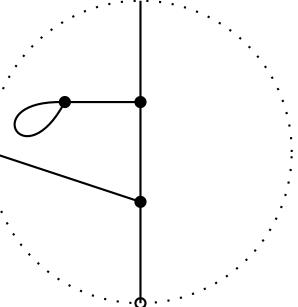
## From linear terms to rooted 3-valent maps via string diagrams





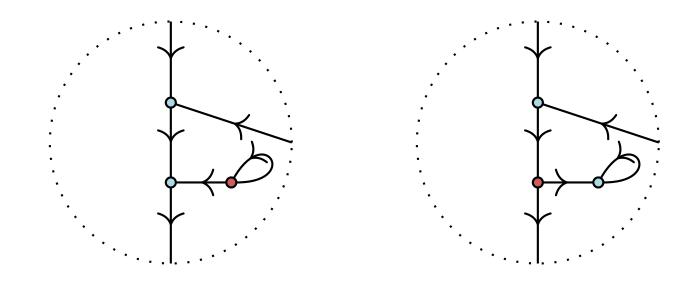
## From linear terms to rooted 3-valent maps via string diagrams





## Diagrams versus Terms

Note: two different diagrams can correspond to the same underlying map.

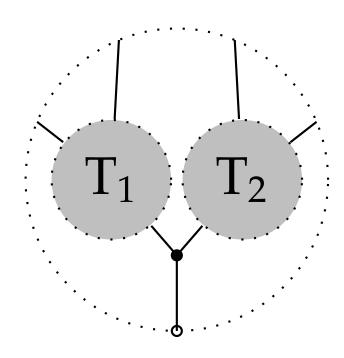


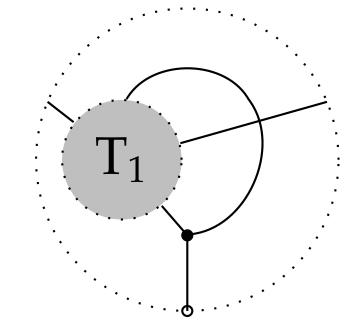
Indeed, a diagram is just a 3-valent map + a proper orientation.

**Proposition:** every rooted 3-valent map has a *unique* orientation corresponding to the diagram of a linear lambda term.

## Rooted 3-valent maps, inductively

Observation: any rooted 3-valent map must have one of the following forms.





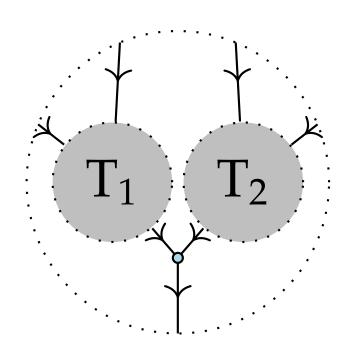
disconnecting root vertex

connecting root vertex

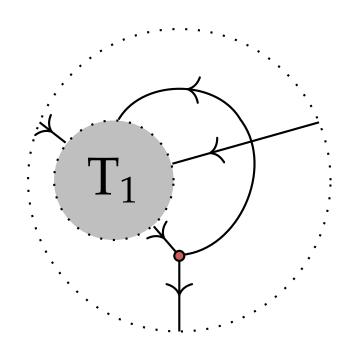


## Linear lambda terms, inductively

...but this exactly mirrors the inductive structure of linear lambda terms!

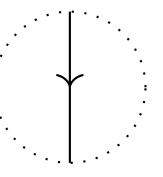


application

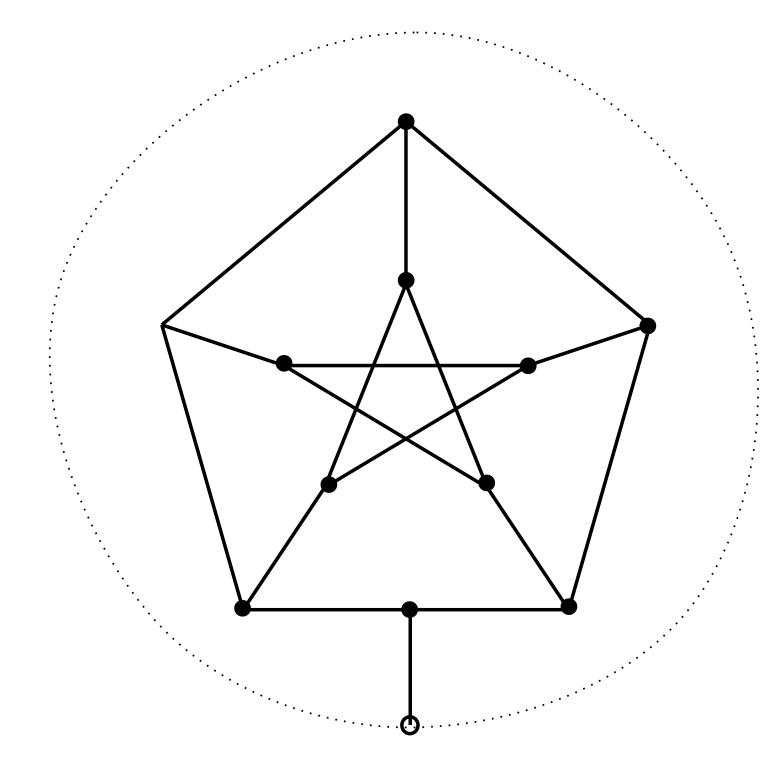


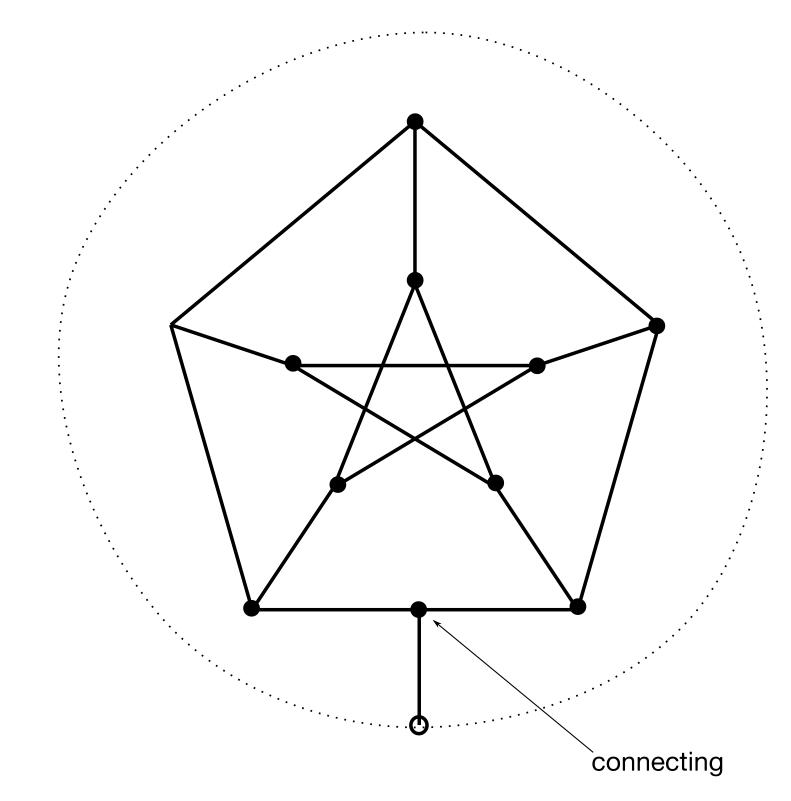
abstraction

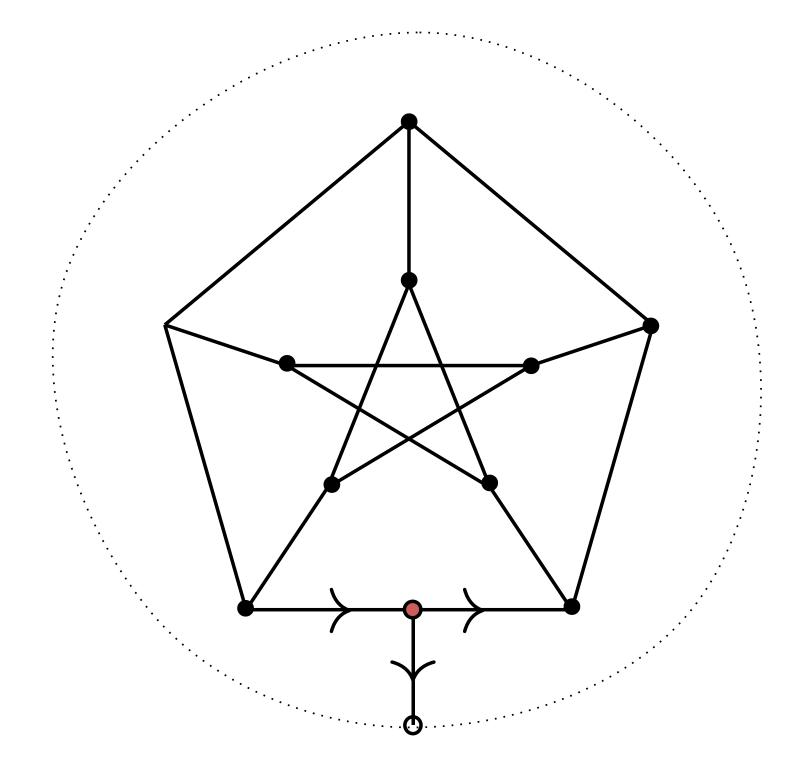


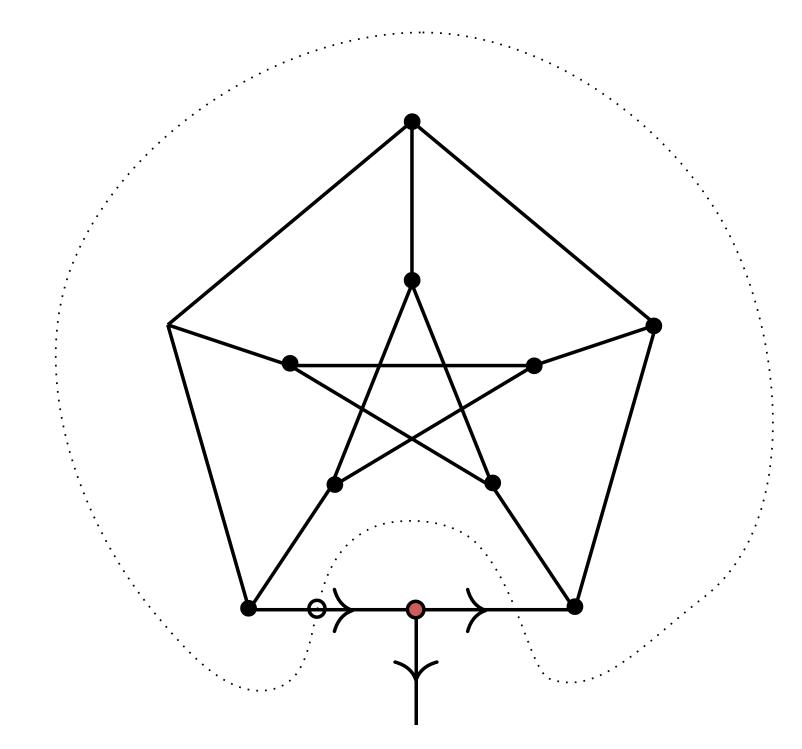


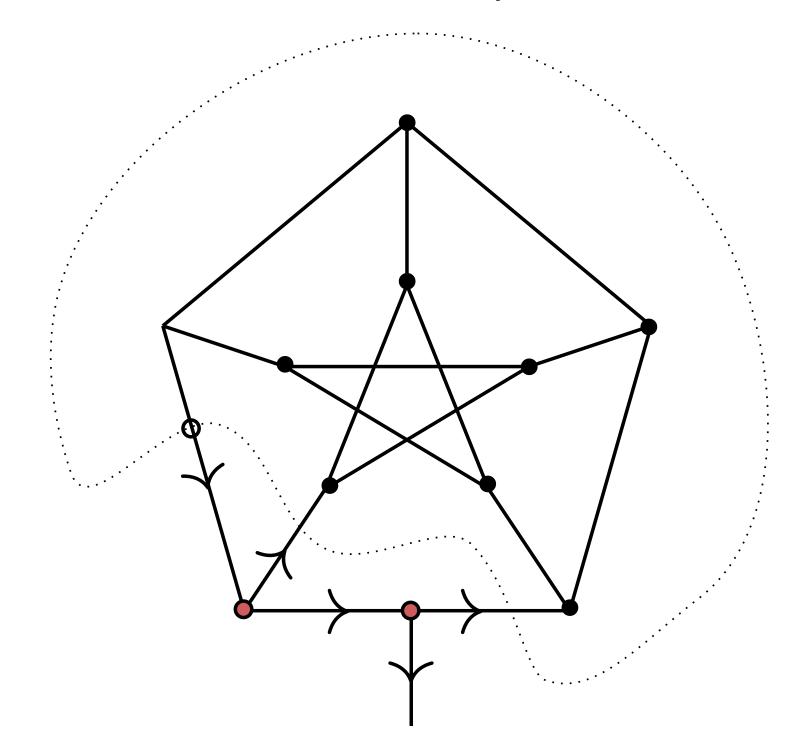
## variable

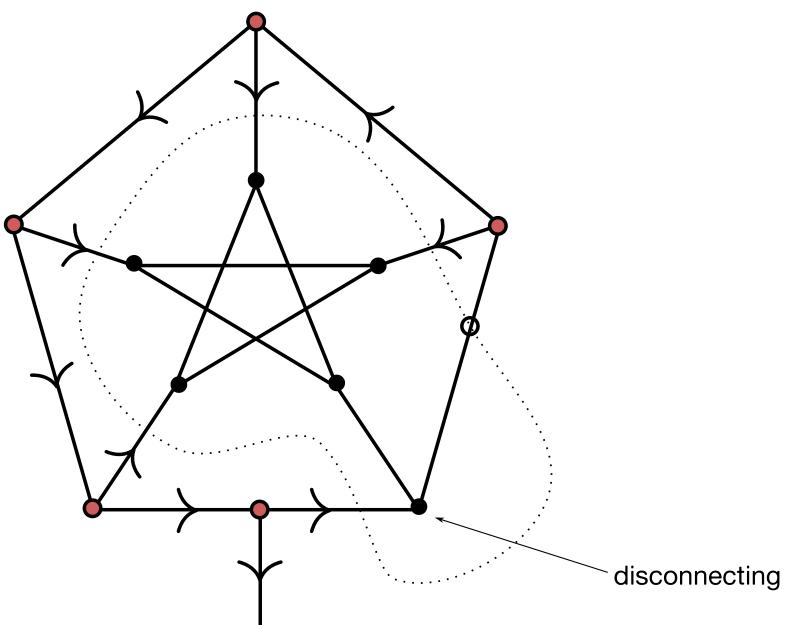


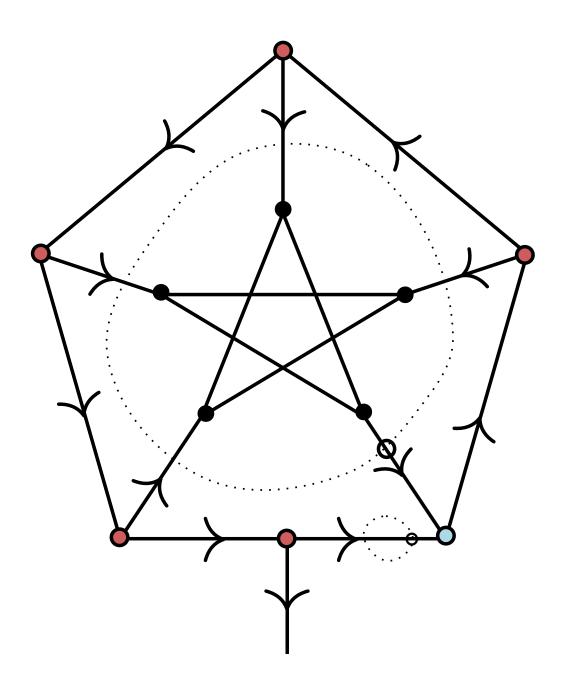


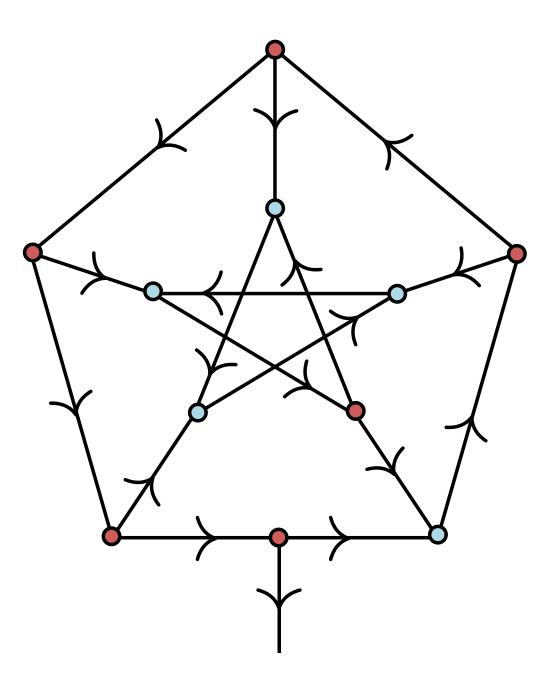












 $\lambda a.\lambda b.\lambda c.\lambda d.\lambda e.a(\lambda f.c(e(b(df))))$ 

## An operadic perspective

Let  $\Theta(n) = \text{set of isomorphism classes of rooted 3-valent maps}$ with n non-root boundary arcs.

Θ defines a **symmetric operad** equipped with operations  $(\mathbb{Q}: \Theta(m) \times \Theta(n) \rightarrow \Theta(m+n))$  $\lambda_i : \Theta(m+1) \rightarrow \Theta(m) \quad [1 \le i \le m+1]$ 

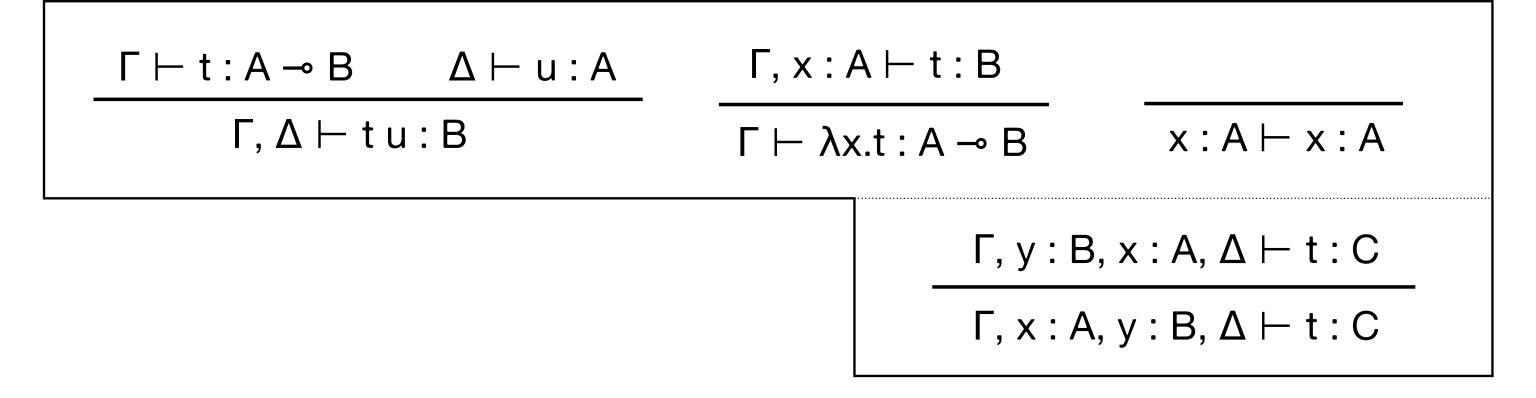
naturally isomorphic to the operad of linear lambda terms.

## An operadic perspective

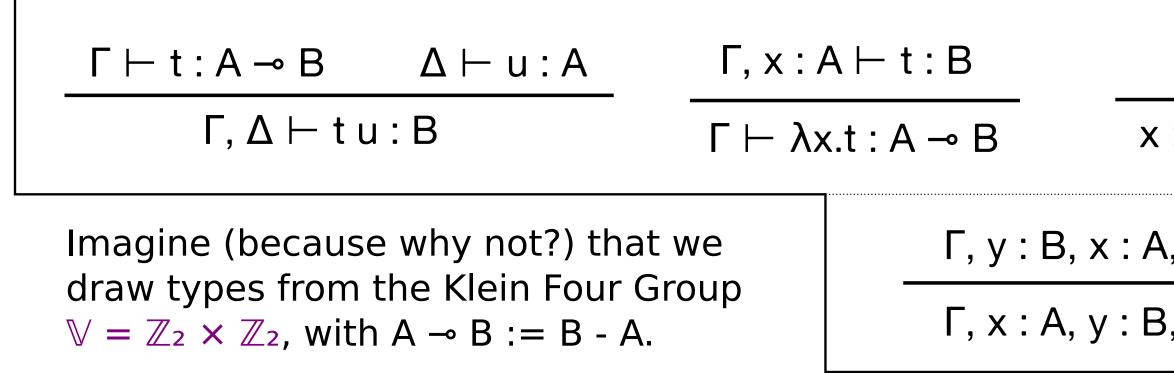
Moreover,  $\Theta$  has some natural suboperads:

- $\Theta_0$  = the *non-symmetric* operad of **planar** 3-valent maps = **ordered** linear lambda terms (i.e., no exchange rule)
- $\Theta^2$  = the *constant-free* operad of **bridgeless** maps = linear terms with no closed subterms ("unitless")
- $\Theta_0^2$  = rooted bridgeless planar 3-valent maps = ordered linear terms with no closed subterms

## Linear typing



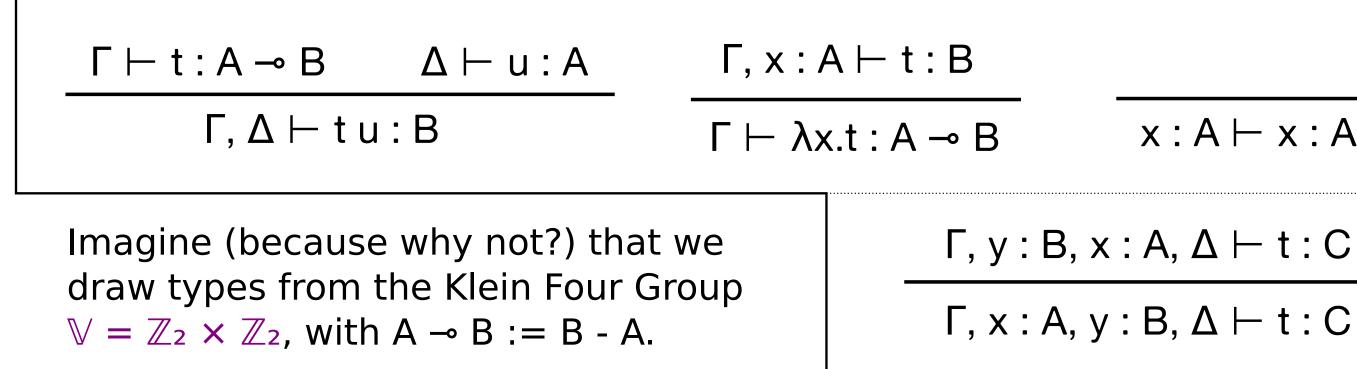
## Linear typing



**Claim:** Every unitless ordered linear term has a V-typing such that no subterm is assigned the unit type (0,0).

: A ⊢ x : A
, Δ ⊢ t : C
, Δ ⊢ t : C

## Linear typing

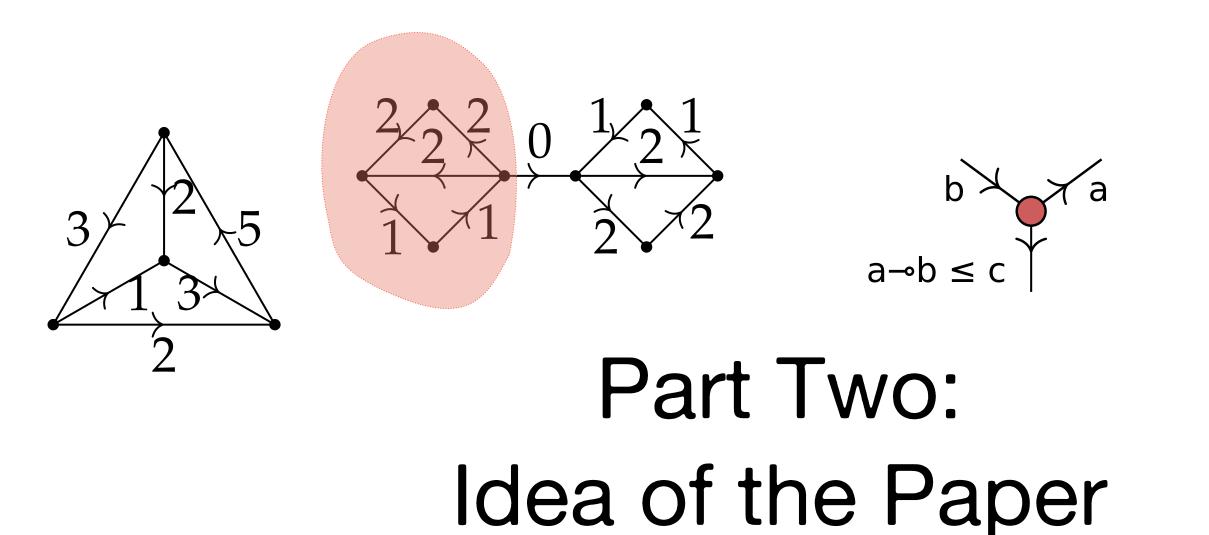


**Claim:** Every unitless ordered linear term has a V-typing such that no subterm is assigned the unit type (0,0).

Proof: This is equivalent to 4CT. punchline: linear typing is more subtle

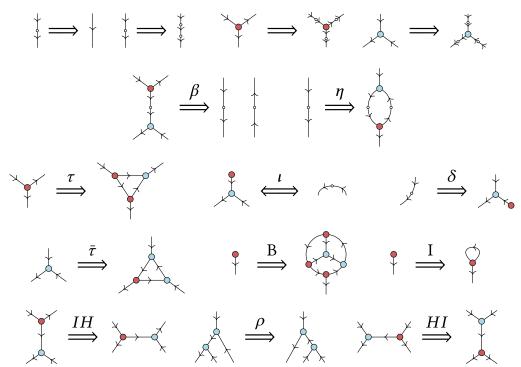
# $x : A \vdash x : A$

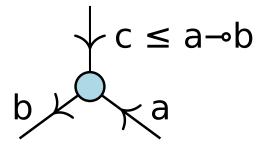
## than you think!



**Proposition 4.2.** The following are imploid moves:

**Example 3.16.** A pair of non-global 2-flows on non-lambda terms:





## Flows and nowhere-zero flows

Behind the scenes, what the lambda calculus formulation of 4CT really does is express the existence of a nowhere-zero  $\mathbb{V}$ -flow as a typing problem.

W. T. Tutte (1954). A contribution to the theory of chromatic polynomials.

A **flow** on an oriented graph, valued in an ab gp G, is an assignment  $\varphi$  : E  $\rightarrow$  G such that

$$\begin{split} &\sum\limits_{x\in in(v)} \phi(x) = \sum\limits_{x\in out(v)} \phi(x) & (Kirchhoff's) \end{split}$$

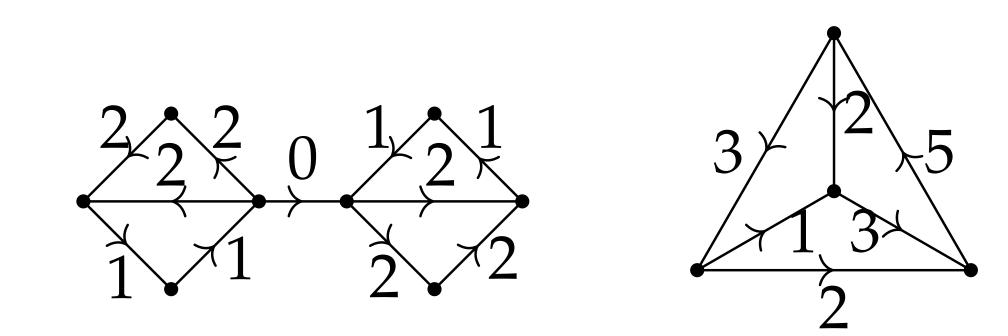
holds at every vertex  $v \in V$ . A flow  $\phi$  is **nowhere-zero** if  $\phi(x) \neq 0$  for all  $x \in E$ .

# law)

# Flows and nowhere-zero flows

Behind the scenes, what the lambda calculus formulation of 4CT really does is express the existence of a <u>nowhere-zero V-flow</u> as a typing problem.

W. T. Tutte (1954). A contribution to the theory of chromatic polynomials.



a nowhere-zero  $\mathbb{Z}$ -flow



# Linear typings as flows

**Goal:** develop a more general theory of linear typings-as-flows on 3-valent maps.

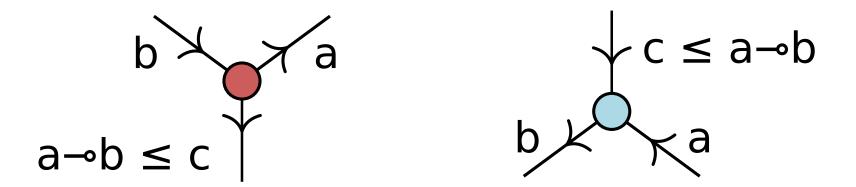
The LICS paper represents a preliminary exploration of such a theory, starting from the idea of replacing abelian groups by more general algebraic objects I call "imploids".

An **imploid** is just a preordered set equipped with an "implication" operation  $\rightarrow$  and element I satisfying three natural laws of composition, identity, and unit.

(Another name for an imploid is a [skew-]**closed preorder**).

# Linear typings as flows

Imploid-valued flows are defined by the following pair of local flow relations:



This notion makes sense for any well-oriented 3-valent map, but in the case of a linear lambda term it specializes to standard linear typing (with subtyping).

Also, we can speak of nowhere-unit flows (typings) as flows (typings) where no edge (subterm) is assigned a value above I.

# Linear typings as flows

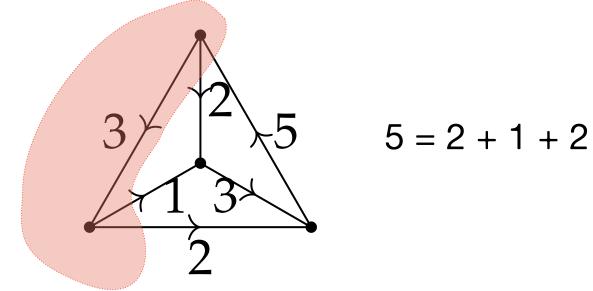
The paper mainly addresses two questions:

- 1. When does a well-oriented 3-valent map satisfy the **global extension** property?
- 2. How do moves such as  $\beta$ -reduction and  $\eta$ -expansion act on flows?

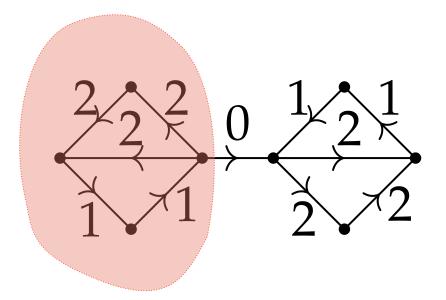
Additionally, the paper briefly discusses a polarized notion of flow, which draws connections to the theory of proof-nets in linear logic and to bidirectional typing.

# The global extension property

For classical (abelian group-valued) flows, it is easy to show that Kirchhoff's law extends to any induced subgraph.

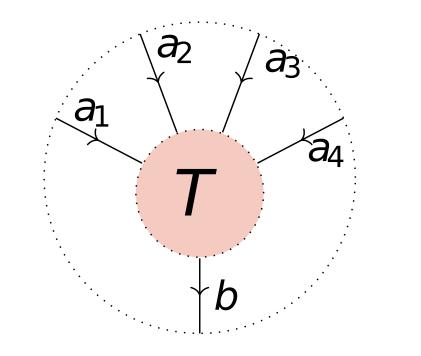


Corollary: any graph with a bridge cannot have a nowhere-zero flow.



# The global extension property

For imploid-valued flows, we can similarly ask whether the local flow conditions may be lifted to a global flow relation across the boundary.

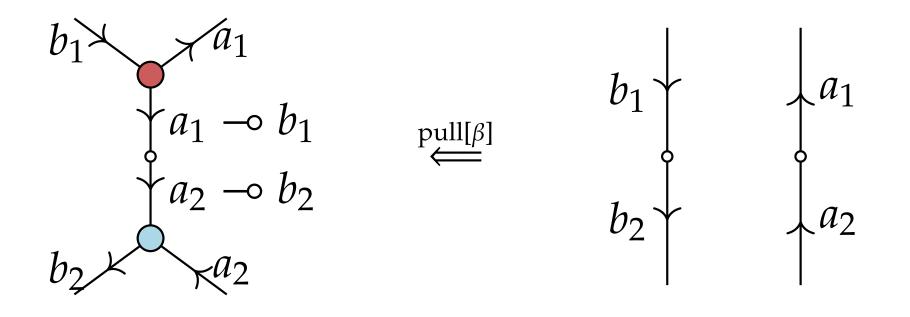


 $I \leq a_1 \multimap a_2 \multimap a_3 \multimap a_4 \multimap b$ 

**Theorem:** T has the global extension property with respect to all symmetric imploids iff T has the unique orientation of a linear lambda term. (In the planar case the symmetry condition may be dropped.)

# Rewriting of flows

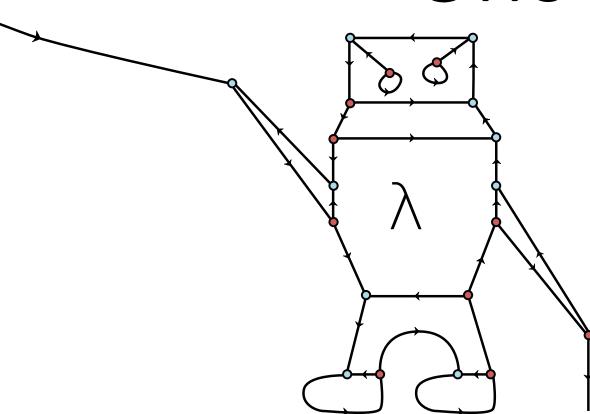
In general, flows can be pulled back across rewriting moves like  $\beta$ -reduction and n-expansion, but not necessarily pushed forward.



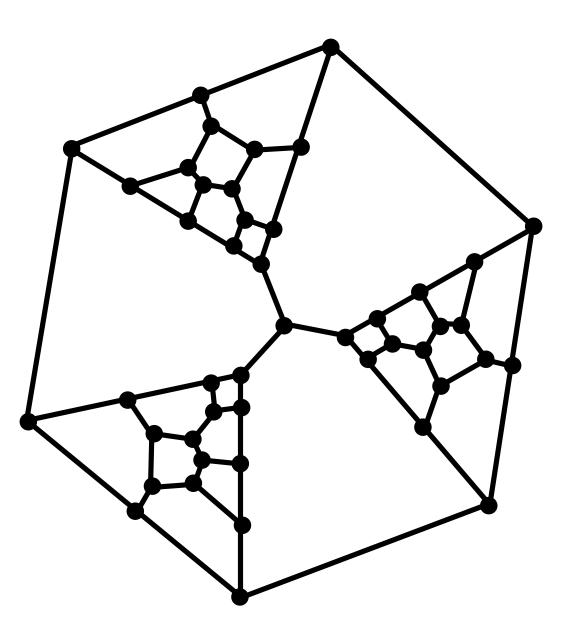
We refer to moves admitting such a pullback interpretation as "imploid moves".

Theorem (roughly): there are a finite set of imploid moves which generate all rooted 3-valent maps with their unique orientations as linear lambda terms. (This is closely related to the "BCI" completeness theorem in combinatory logic.)

# Part Three: One More Example

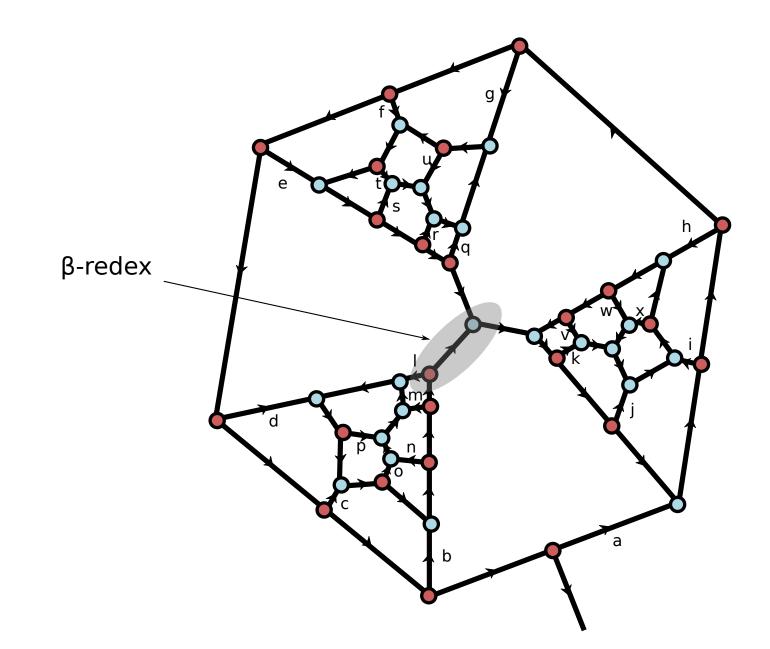


### The Tutte Graph



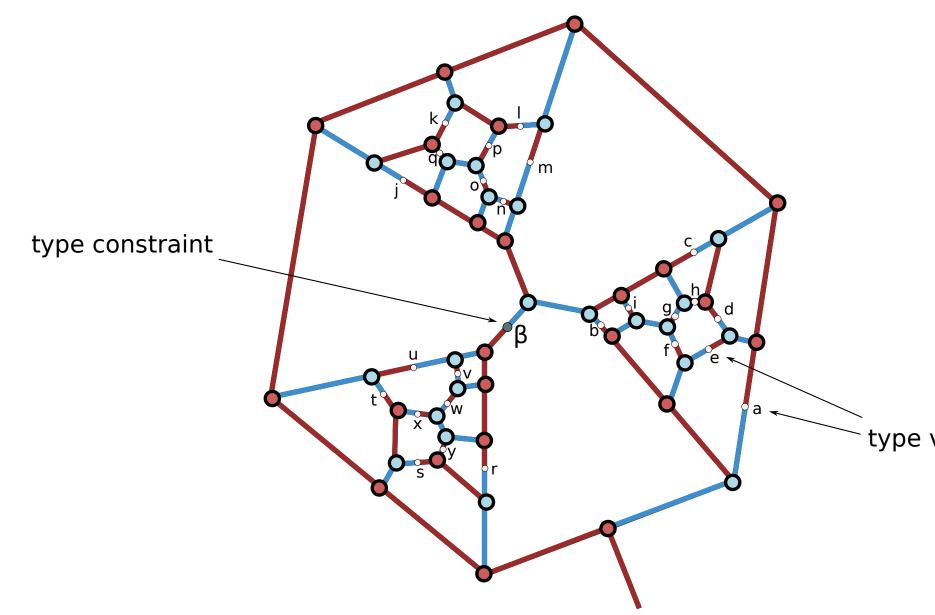
(From W. T. Tutte, "On Hamiltonian Circuits", Journal of the London Mathematical Society 21 (1946), 98–101.)

### The associated lambda term



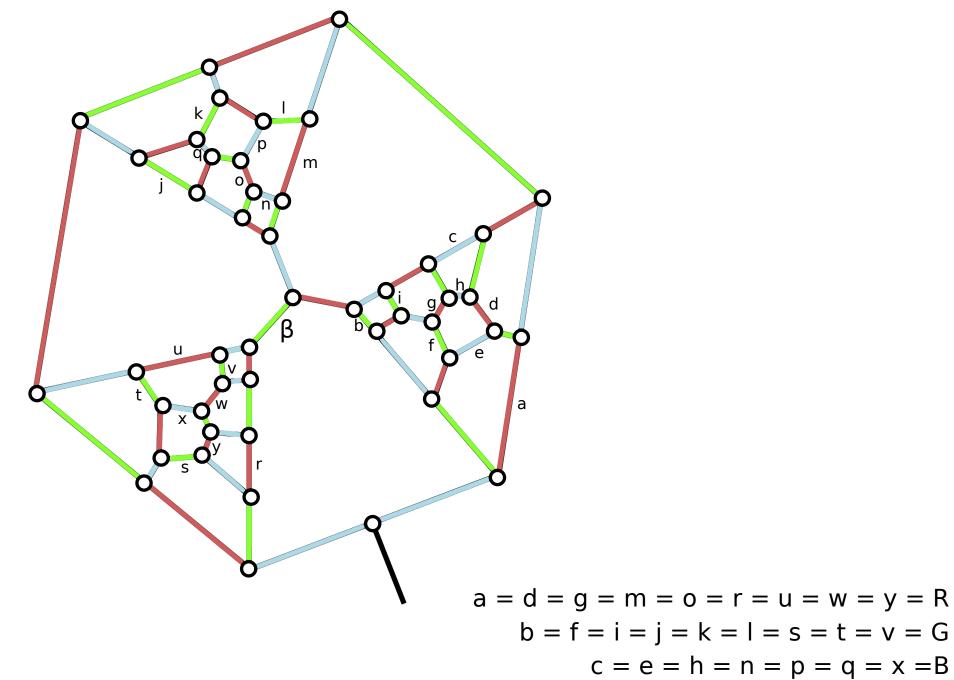
 $\lambda a \lambda b \lambda c \lambda d \lambda e \lambda f \lambda g \lambda h \lambda i.a(\lambda j \lambda k.((\lambda l \lambda m \lambda n.b(\lambda o.c(\lambda p.d(l(m((no)p))))))(\lambda q \lambda r \lambda s.e(\lambda t.f(\lambda u.g(q(r((st)u)))))))(\lambda v \lambda w.h(\lambda x.i(j((kv)(wx))))))))))$ 

# The principal polarized flow



type variables

# A *V*-typing



 $\mathsf{b}=\mathsf{f}=\mathsf{i}=\mathsf{j}=\mathsf{k}=\mathsf{l}=\mathsf{s}=\mathsf{t}=\mathsf{v}=\mathsf{G}$ c = e = h = n = p = q = x = B $\beta$  : G = G

