

A Categorical Perspective on Type Refinement Systems

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¹Joint work with Paul-André Melliès.

What is a type refinement system?

Intuition: a **type refinement system** is a **type system** built over a **typed programming language**, as an extra layer of typing.

Examples (90s–10s): DML, SML Cidre, Stardust, Liquid Haskell, Typed Racket, TypeScript, Flow, ...

What is a type system?

As with many terms shared by large communities, it is difficult to define “type system” in a way that covers its informal usage by programming language designers and implementors but is still specific enough to have any bite.
– Benjamin Pierce (2002), TaPL

What is a type?

One reason it is hard to give a formal definition is because there are two competing *philosophies* of types...

“à la Church” vs. “à la Curry”

a.k.a.

intrinsic vs. extrinsic

Intuition from logic: types-as-sorts vs. types-as-predicates

The extrinsic view: an excerpt

*We now proceed, in outline, as follows. We define a new class of expressions which we shall call types; then we say what is meant by a value **possessing** a type. Some values have many types, and some have no type at all. In fact “wrong” has no type. But if a functional value has a type, then as long as it is applied to the right kind (type) of argument it will produce the right kind (type) of result—which cannot be “wrong”!*

– Robin Milner (1978), “A Theory of Type Polymorphism in Programming”

Problem: the “naive” reading of type theory through the lens of category theory is biased towards the *intrinsic* view of typing.

The naive reading

type system \Rightarrow category of well-typed terms

$$x:A \vdash t:B \quad \Rightarrow \quad \llbracket A \rrbracket \xrightarrow{\llbracket x.t \rrbracket} \llbracket B \rrbracket$$

The problem with the naive reading

But every morphism $f : A \rightarrow B$ of a category is intrinsically associated with a unique pair of types! (Namely, A and B .)

This makes it difficult to interpret extrinsic typing rules such as the **subsumption rule** or **intersection introduction**:

$$\frac{\Gamma \vdash t : A \quad A \leq B}{\Gamma \vdash t : B} \qquad \frac{\Gamma \vdash t : A \quad \Gamma \vdash t : B}{\Gamma \vdash t : A \wedge B}$$

More fundamentally, the problem is that the naive reading does not distinguish **terms** from **typing derivations**.

A more subtle reading

Define the semantics of a typed language by induction on typing derivations, then prove a **coherence theorem**:

$$\text{if } \Gamma \vdash^{\alpha} t : A \text{ and } \Gamma \vdash^{\beta} t : A \text{ then } \llbracket \alpha \rrbracket = \llbracket \beta \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \llbracket A \rrbracket$$

In general, coherence is a nontrivial theorem...

Nicely discussed by Reynolds (1991–2000):

- ▶ The Coherence of Languages with Intersection Types
- ▶ *Theories of Programming Languages* (Chs. 15 & 16)
- ▶ The Meaning of Types: from Intrinsic to Extrinsic Semantics

Our goal: stay naive (rather than subtle), just not *too* naive!

Functors are type refinement systems

Remembering to forget

Intuitively, most type systems come with an “erasure” operation...

Derivations

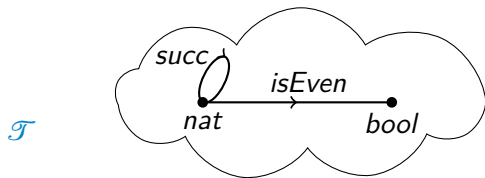


Terms

Well, what if we take an *arbitrary functor* $U : \mathcal{D} \rightarrow \mathcal{T}$ and try to view it as a type system? We'll think of the morphisms of \mathcal{D} as derivations, and the morphisms of \mathcal{T} as terms.

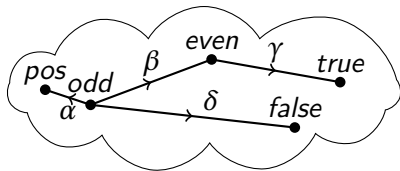
That would make a ***type refinement system***, though, wouldn't it? Because both \mathcal{D} and \mathcal{T} have types (= objects), and in some sense those of \mathcal{D} “refine” those of \mathcal{T} ...

An example

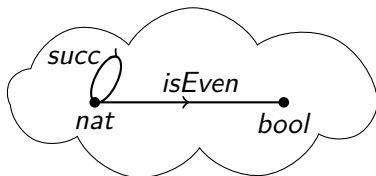


An example

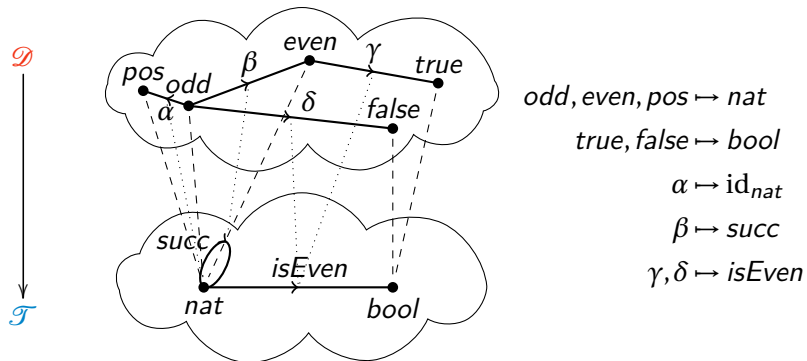
\mathcal{D}



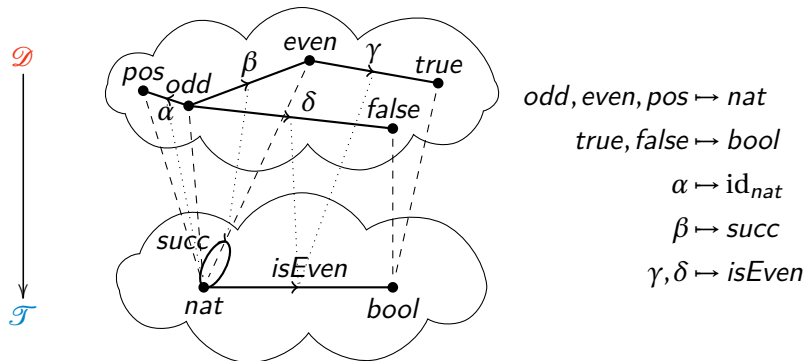
\mathcal{T}



An example

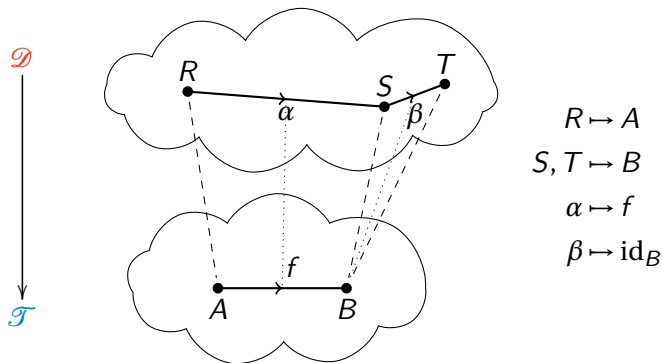


An example



α	β	
$odd \leq_{nat} pos$	$odd \xRightarrow[succ]{} even$	$(odd, even, pos \sqsubseteq nat)$
γ	δ	
$even \xRightarrow[isEven]{} true$	$odd \xRightarrow[isEven]{} false$	$(true, false \sqsubseteq bool)$

Functors are type refinement systems



$$R \begin{array}{c} \xrightarrow{\alpha} \\ \xrightarrow{f} \end{array} S \quad S \begin{array}{c} \xrightarrow{\beta} \\ \leq_B \end{array} T \quad (R \sqsubset A) \quad (S, T \sqsubset B)$$

NB: the functor $U: \mathcal{D} \rightarrow \mathcal{T}$ need *not* be faithful!

The interpretation of typing rules

We call a rule *admissible* relative to $U : \mathcal{D} \rightarrow \mathcal{T}$ if given derivations of the premises, we can construct a derivation of the conclusion.

Warmup. Show that the following rules are admissible for any U :

$$\frac{R \xRightarrow{f} S \quad S \xRightarrow{g} T}{R \xRightarrow{f;g} T}$$

$$\frac{R \xRightarrow{f} S \quad S \leq T}{R \xRightarrow{f} T} \quad \frac{R \leq S \quad S \xRightarrow{g} T}{R \xRightarrow{g} T}$$

A basic idea worth exploring...

P.-A. Melliès and I have coauthored several papers around this:

- ▶ Type refinement and monoidal closed bifibrations arXiv:1310.0263
- ▶ Functors are type refinement systems POPL2015
- ▶ An Isbell duality theorem for type refinement systems MSCS (to appear)
- ▶ A bifib. reconst. of Lawvere's presheaf hyperdoctrine LICS2016

I also wrote some expository notes for OPLSS 2016 (see webpage)

Outline

Our goals for today:

1. Functors are type refinement systems ✓
2. Reading Groth. in translation. (Also maybe: \wedge and \vee .)
3. Monoidal closed refinement systems.
4. Using monoidal closed bifibrations as a logical framework.

Reading Grothendieck in translation

Pushforward refinements²

A **pushforward of R along f** is a refinement

$$\frac{R \sqsubset A \quad f : A \rightarrow B}{\text{push}_f R \sqsubset B}$$

equipped with a pair of typing rules

$$\frac{}{\overline{R \xRightarrow{f} \text{push}_f R}} f_{\diamond} I \qquad \frac{R \xRightarrow{f;g} S}{\overline{\text{push}_f R \xRightarrow{g} S}} f_{\diamond} E$$

satisfying a pair of equations on typing derivations...

²...with respect to a given refinement system $U : \mathcal{D} \rightarrow \mathcal{T}$.

Pushforward refinements

...satisfying a pair of equations on typing derivations

$$\frac{\overline{R \Rightarrow_f \text{push}_f R} \quad f_{\diamond} I \quad \frac{R \xRightarrow{\beta} S}{\text{push}_f R \xRightarrow{f;g} S} \quad f_{\diamond} E}{R \xRightarrow{f;g} S} = R \xRightarrow{f;g} S$$

$$\text{push}_f R \xRightarrow{g} S \quad \eta = \frac{\overline{R \Rightarrow_f \text{push}_f R} \quad f_{\diamond} I \quad \text{push}_f R \xRightarrow{g} S \quad \eta}{R \xRightarrow{f;g} S} \quad f_{\diamond} E$$

Pullback refinements

A **pullback of S along f** is a refinement

$$\frac{f : A \rightarrow B \quad S \sqsubseteq B}{\text{pull}_f S \sqsubseteq A}$$

equipped with a pair of typing rules

$$\frac{}{\text{pull}_f S \xRightarrow[f]{} S} f \sqsubseteq E \quad \frac{R \xRightarrow[g;f]{} S}{R \xRightarrow[g]{} \text{pull}_f S} f \sqsubseteq I$$

satisfying the pair of equations on typing derivations...

Pullback refinements

...satisfying the pair of equations on typing derivations

$$\frac{\frac{R \xRightarrow[\beta]{g;f} S}{R \xRightarrow[g]{g} \text{pull}_f S} \quad f \square I \quad \frac{\text{pull}_f S \xRightarrow[f]{f} S}{\text{pull}_f S \xRightarrow[f]{f} S} \quad f \square E}{R \xRightarrow[\beta]{g;f} S} ; \quad = \quad R \xRightarrow[\beta]{g;f} S$$

$$R \xRightarrow[\eta]{g} \text{pull}_f S = \frac{\frac{R \xRightarrow[\eta]{g} \text{pull}_f S \quad \frac{\text{pull}_f S \xRightarrow[f]{f} S}{\text{pull}_f S \xRightarrow[f]{f} S} \quad f \square E}{R \xRightarrow[\eta]{g} \text{pull}_f S} ; \quad \frac{R \xRightarrow[\eta]{g} \text{pull}_f S}{R \xRightarrow[\eta]{g} \text{pull}_f S} \quad f \square I}{R \xRightarrow[\eta]{g} \text{pull}_f S} ; \quad \frac{R \xRightarrow[\eta]{g} \text{pull}_f S}{R \xRightarrow[\eta]{g} \text{pull}_f S} \quad f \square I$$

Grothendieck remixed

Proposition/Definition: A refinement system $U: \mathcal{D} \rightarrow \mathcal{T}$ is a **fibration** iff it has all pullbacks. It is an **opfibration** iff it has all pushforwards. It is a **bifibration** iff it has both.

Grothendieck remixed

In a refinement system $\mathcal{D} \rightarrow \mathcal{T}$ with (chosen) pushforwards, each morphism $f : A \rightarrow B$ induces a *functor* $\text{push}_f : \mathcal{D}_A \rightarrow \mathcal{D}_B$,

$$\frac{R \sqsubset B \quad f : A \rightarrow B}{\text{push}_f R \sqsubset A} \qquad \frac{R_1 \leq_A R_2}{\text{push}_f R_1 \leq_B \text{push}_f R_2}$$

where each \mathcal{D}_A is the subcategory of \mathcal{D} consisting of refinements $R \sqsubset A$ and subtyping derivations $R_1 \leq_A R_2$ as morphisms.

Grothendieck remixed

We can *derive* the subtyping rule explicitly from the typing rules:

$$\frac{\frac{\frac{R_1 \Rightarrow_{\text{id}_A} R_2 \quad \overline{R_2 \Rightarrow_f \text{push}_f R_2} \quad f \diamond I}{R_1 \Rightarrow_{\text{id}_A; f} \text{push}_f R_2}}{R_1 \Rightarrow_{f; \text{id}_B} \text{push}_f R_2} \sim}{\text{push}_f R_1 \Rightarrow_{\text{id}_B} \text{push}_f R_2} \quad f \diamond E$$

Grothendieck remixed

Moreover, we can show that

$$\text{push}_{(g \circ f)} R \equiv \text{push}_g \text{push}_f R \quad \text{push}_{\text{id}} R \equiv R$$

where \equiv denotes “vertical” isomorphism, i.e., pairs of subtyping derivations which compose to the identity.

All this is just another way to say that a (cloven) opfibration $\mathcal{D} \rightarrow \mathcal{T}$ induces a (pseudo)functor $\mathcal{T} \rightarrow \mathbf{Cat}$.

Grothendieck remixed

A RS that is a *bifibration* admits invertible inferences

$$\frac{\frac{\text{push}_f R \leq_B S}{R \Rightarrow S}}{R \leq_A \text{pull}_f S}$$

meaning that every $f : A \rightarrow B$ gives rise to an adjunction:

$$\begin{array}{ccc} & \text{push}_f & \\ \mathcal{D}_A & \xrightarrow{\quad} & \mathcal{D}_B \\ & \perp & \\ & \text{pull}_f & \end{array}$$

Example: **SubSet** \rightarrow **Set**

Formally, the objects of **SubSet** are pairs $(A, R \subseteq A)$, its morphisms $(A, R) \rightarrow (B, S)$ are functions $f : A \rightarrow B$ such that

$$\forall a. a \in R \Rightarrow f(a) \in S$$

and $U : \mathbf{SubSet} \rightarrow \mathbf{Set}$ is the projection $(A, R) \mapsto A$.

Pushforward and pullback given by *image* and *inverse image*:

$$\text{push}_f(A, R) = (B, \{f(a) \mid a \in R\})$$

$$\text{pull}_f(B, S) = (A, \{a \mid f(a) \in S\})$$

Other examples of bifibrations

Other typical “semanticky” refinement systems:

- ▶ **Downset** \rightarrow **Poset**: types = posets, terms = monotone functions, refinements = downwards closed subsets
- ▶ **Psh** \rightarrow **Cat**: types = categories, terms = functors, refinements = presheaves, derivations = *natural transformations*
- ▶ **Rel.** \rightarrow **Rel**: like **SubSet** \rightarrow **Set**, but with terms = relations instead of functions
- ▶ **Dist.** \rightarrow **Dist**: like **Psh** \rightarrow **Cat**, but with terms = distributors instead of functors

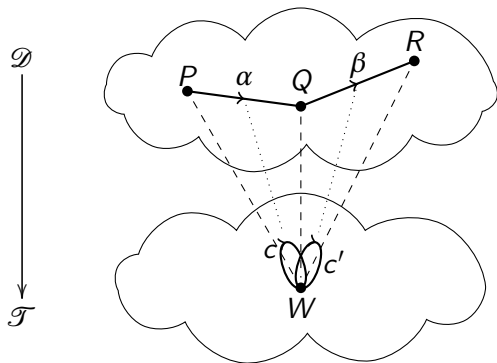
All of these are bifibrations.

As we will discuss later, these are also examples of (cartesian or symmetric) *monoidal closed refinement systems*.

Example: Hoare logic

Take \mathcal{T} as a one-object category of *commands*.

Take \mathcal{D} as a category of *predicates* and *valid Hoare triples*.



Now push = strongest post, pull = weakest pre... but existence depends on particular class of commands and predicates!

Union and intersection refinements

A **union/intersection** of R_1 and R_2 is a refinement...

$$\frac{R_1 \sqsubset A \quad R_2 \sqsubset A}{R_1 \vee R_2 \sqsubset A} \qquad \frac{R_1 \sqsubset A \quad R_2 \sqsubset A}{R_1 \wedge R_2 \sqsubset A}$$

$$\frac{R_1 \xRightarrow{f} S \quad R_2 \xRightarrow{f} S}{R_1 \vee R_2 \xRightarrow{f} S} \vee E \qquad \frac{}{R_i \xRightarrow{\text{id}_A} R_1 \vee R_2} \vee I_i$$

$$\frac{}{R_1 \wedge R_2 \xRightarrow{\text{id}_A} R_i} \wedge E_i \qquad \frac{S \xRightarrow{f} R_1 \quad S \xRightarrow{f} R_2}{S \xRightarrow{f} R_1 \wedge R_2} \wedge I$$

...satisfying “ β ” and “ η ” equations (analogous to push/pull).

Distributivity principles

We can prove these equivalences in general:

$$\text{push}_f(R \vee S) \equiv \text{push}_f R \vee \text{push}_f S \quad (1)$$

$$\text{pull}_g(R \wedge S) \equiv \text{pull}_g R \wedge \text{pull}_g S \quad (2)$$

But the following hold only going forwards (in general):

$$\text{push}_f(R \wedge S) \leq \text{push}_f R \wedge \text{push}_f S \quad (3)$$

$$\text{pull}_g R \vee \text{pull}_g S \leq \text{pull}_g(R \vee S) \quad (4)$$

(Exercise: find counterexamples going backwards!)

Monoidal closed refinement systems

Monoidal closed refinement systems

The presence of push/pull/ \vee/\wedge is a *property* of a refinement system, which can be expressed for any functor $U: \mathcal{D} \rightarrow \mathcal{T}$.

On the other hand, we might ask that \mathcal{D} and \mathcal{T} come with some extra structure, and that U preserves that structure.

A **monoidal closed refinement system** is defined as a strict monoidal closed functor between monoidal closed categories.

(SMC and CC refinement systems are defined analogously.)

Examples: **SubSet** \rightarrow **Set** and **Rel.** \rightarrow **Rel**

SubSet \rightarrow **Set** is a cartesian closed refinement system:

$$(A, R) \times (B, S) = (A \times B, \{(a, b) \mid a \in R \wedge b \in S\})$$

$$(A, R) \rightarrow (B, S) = (B^A, \{f \mid \forall a. a \in R \Rightarrow f(a) \in S\})$$

Rel. \rightarrow **Rel** is a symmetric monoidal closed refinement system:

$$(A, R) \otimes (B, S) = (A \times B, \{(a, b) \mid a \in R \wedge b \in S\})$$

$$(A, R) \multimap (B, S) = (A \times B, \{(a, b) \mid a \in R \Rightarrow b \in S\})$$

Refinement vs. typing vs. subtyping

A mc refinement system admits the following refinement rules

$$\frac{R \sqsubseteq A \quad S \sqsubseteq B}{R \otimes S \sqsubseteq A \otimes B} \quad \frac{R \sqsubseteq A \quad S \sqsubseteq B}{R \multimap S \sqsubseteq A \multimap B}$$

and typing rules

$$\frac{R_1 \xRightarrow{f} R_2 \quad S_1 \xRightarrow{g} S_2}{R_1 \otimes S_1 \xRightarrow{f \otimes g} R_2 \otimes S_2} \quad \frac{R \otimes S \xRightarrow{f} T}{S \xRightarrow{\text{curry}(f)} R \multimap T}$$

and subtyping rules

$$\frac{R_1 \leq_A R_2 \quad S_1 \leq_B S_2}{R_1 \otimes S_1 \leq_{A \otimes B} R_2 \otimes S_2} \quad \frac{R_2 \leq_A R_1 \quad S_1 \leq_B S_2}{R_1 \multimap S_1 \leq_{A \multimap B} R_2 \multimap S_2}$$

Using monoidal closed bifibrations as a logical framework

Monoidal closed bifibrations

Of particular interest is when $U: \mathcal{D} \rightarrow \mathcal{T}$ is both a mc refinement system and (independently) a bifibration.

(cf. Hermida, Hasegawa, Katsumata.)

For one, we automatically get some distributivity principles:

$$\text{push}_{(f \otimes g)}(R \otimes S) \equiv \text{push}_f R \otimes \text{push}_g S \quad (5)$$

$$\text{push}_f R \multimap \text{pull}_g S \equiv \text{pull}_{(f \multimap g)}(R \multimap S) \quad (6)$$

But the real magic starts to happen when we combine these logical connectives with specific gadgets in \mathcal{T} ...

From Hoare logic to separation logic

Say we want to define separating conjunction and magic wand...

$$\frac{P \sqsubset W \quad Q \sqsubset W}{P * Q \sqsubset W} \quad \frac{}{emp \sqsubset W} \quad \frac{P \sqsubset W \quad Q \sqsubset W}{P - * Q \sqsubset W}$$

Before: W the unique object of a one-object category \mathcal{T}

Now: W a *monoid object* in a monoidal closed category $\mathcal{T}!$ ³

$$P * Q \stackrel{\text{def}}{=} \text{push}_m(P \otimes Q)$$

$$emp \stackrel{\text{def}}{=} \text{push}_e I$$

$$P - * Q \stackrel{\text{def}}{=} \text{pull}_{\text{curry}(m)}(P \multimap Q)$$

where $m: W \otimes W \rightarrow W$ and $e: I \rightarrow W$ are the monoid operations.

³Or a commutative monoid in a smc category if you prefer.

From Hoare logic to separation logic

Modelling⁴ this signature in **Rel.** \rightarrow **Rel.**...

$$h \in P * Q \iff \exists h_1, h_2. m(h_1, h_2, h) \wedge h_1 \in P \wedge h_2 \in Q$$

$$h \in P - * Q \iff \forall h', h''. m(h, h', h'') \wedge h' \in P \Rightarrow h'' \in Q$$

recovers the standard set-theoretic semantics of separation logic, where the relation $m: W \times W \dashv\vdash W$ encodes the graph of a partial commutative monoid multiplication $m(h_1, h_2, h) \iff h_1 \circledast h_2 = h$.

⁴Here, a “model” is a structure-preserving morphism of refinement systems:

$$\begin{array}{ccc} \mathcal{D} & \xrightarrow{[-]} & \mathbf{Rel.} \\ \downarrow & & \downarrow \\ \mathcal{T} & \xrightarrow{[-]} & \mathbf{Rel} \end{array}$$

The fibrational Day construction

More generally, if $U: \mathcal{D} \rightarrow \mathcal{T}$ is a mc bifibration and A is a monoid in \mathcal{T} , then \mathcal{D}_A is monoidal closed by:

$$R \otimes_A S \stackrel{\text{def}}{=} \text{push}_m(R \otimes S)$$

$$I_A \stackrel{\text{def}}{=} \text{push}_e I$$

$$R \multimap_A S \stackrel{\text{def}}{=} \text{pull}_{\text{curry}(m)}(R \multimap S)$$

where $m: A \otimes A \rightarrow A$ and $e: I \rightarrow A$ are the monoid operations.

(The Day construction on presheaves is an instance of this.)

Fibrational biorthogonality

Kind of similarly, if $U: \mathcal{D} \rightarrow \mathcal{T}$ is a mc fibration and $plug: A \otimes B \rightarrow C$ is any pairing operation in \mathcal{T} , then every refinement $\perp \sqsubset C$ induces a contravariant adjunction

$$\mathcal{D}_A \begin{array}{c} \xrightarrow{(-)^\perp} \\ \perp \\ \xleftarrow{\perp(-)} \end{array} \mathcal{D}_B^{\text{op}}$$

where the operations $(-)^{\perp}$ and $\perp(-)$ are defined by:

$$R^\perp \stackrel{\text{def}}{=} \text{pull}_{l\text{curry}(plug)}(R \multimap \perp)$$

$$\perp S \stackrel{\text{def}}{=} \text{pull}_{r\text{curry}(plug)}(\perp \multimap S)$$

Simply typed lambda calculus à la Curry (à la Scott)

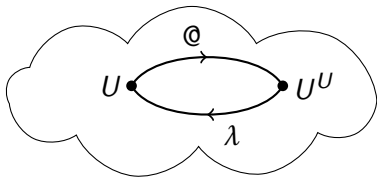
STLC can be thought of as a refinement of pure lambda calculus:



We can formalize this as a cartesian closed refinement system over the free *ccc with a reflexive object*...

Simply typed lambda calculus à la Curry (à la Scott)

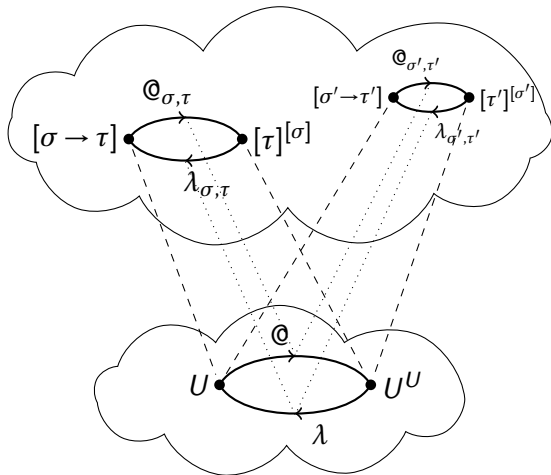
LC



Simply typed lambda calculus à la Curry (à la Scott)

STLC

LC



Simply typed lambda calculus à la Curry (à la Scott (à la Plotkin))

This definition only asks for the (LF-like) axioms⁵

$$\overline{[\sigma \rightarrow \tau] \Rightarrow [\sigma] \rightarrow [\tau]} \ @_{\sigma, \tau} \quad \overline{[\sigma] \rightarrow [\tau] \Rightarrow [\sigma \rightarrow \tau]} \ \lambda_{\sigma, \tau}$$

But we might impose additional conditions on models.

For example, we might interpret simple types by a *logical relation*. Abstractly, a type-indexed family $R_\sigma \sqsubseteq U$ is **logical** just in case

$$R_{\sigma \rightarrow \tau} \equiv \text{pull}_{@}(R_\sigma \rightarrow R_\tau)$$

OTOH, we might also consider interpretations where

$$R_{\sigma \rightarrow \tau} \equiv \text{push}_{\lambda}(R_\sigma \rightarrow R_\tau)$$

These Qs seem to be connected to bidirectional typing...

⁵...and perhaps corresponding β/η equations on derivations.

Conclusion

Summary:

- ▶ A (naive!) categorical perspective on extrinsic typing.
- ▶ Fibrations are fine, but we can also have fun with functors!
- ▶ Attentive to the logical interplay push/ \otimes vs. pull/ \multimap
- ▶ Just a starting point for mathematical study.

Thanks for listening!